Teacher Resource for:

Neural Activity in Human Hippocampal Formation Reveals the Spatial Context of Retrieved Memories

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GENERAL USE OF *Science* in the Classroom

Student Learning Goals:

"One fundamental goal for K-12 science education is a scientifically literate person who can understand the nature of scientific knowledge."[1]

The U.S. National Academy of Sciences defines science as: "Any new finding requires independent testing before it is accepted as scientific knowledge; a scientist is therefore required to honestly and openly report results so that they can readily be repeated, challenged, and built upon by other scientists. Proceeding in this way over centuries, the community effort that we call science has developed an increasingly accurate understanding of how the world works. To do so, it has had to reject all dogmatic claims based on authority, insisting instead that there be reproducible evidence for any scientific claim."

An important student learning goal, central to any understanding of "the nature of scientific knowledge," is to give each student an appreciation of how science is done.

This includes knowing why:

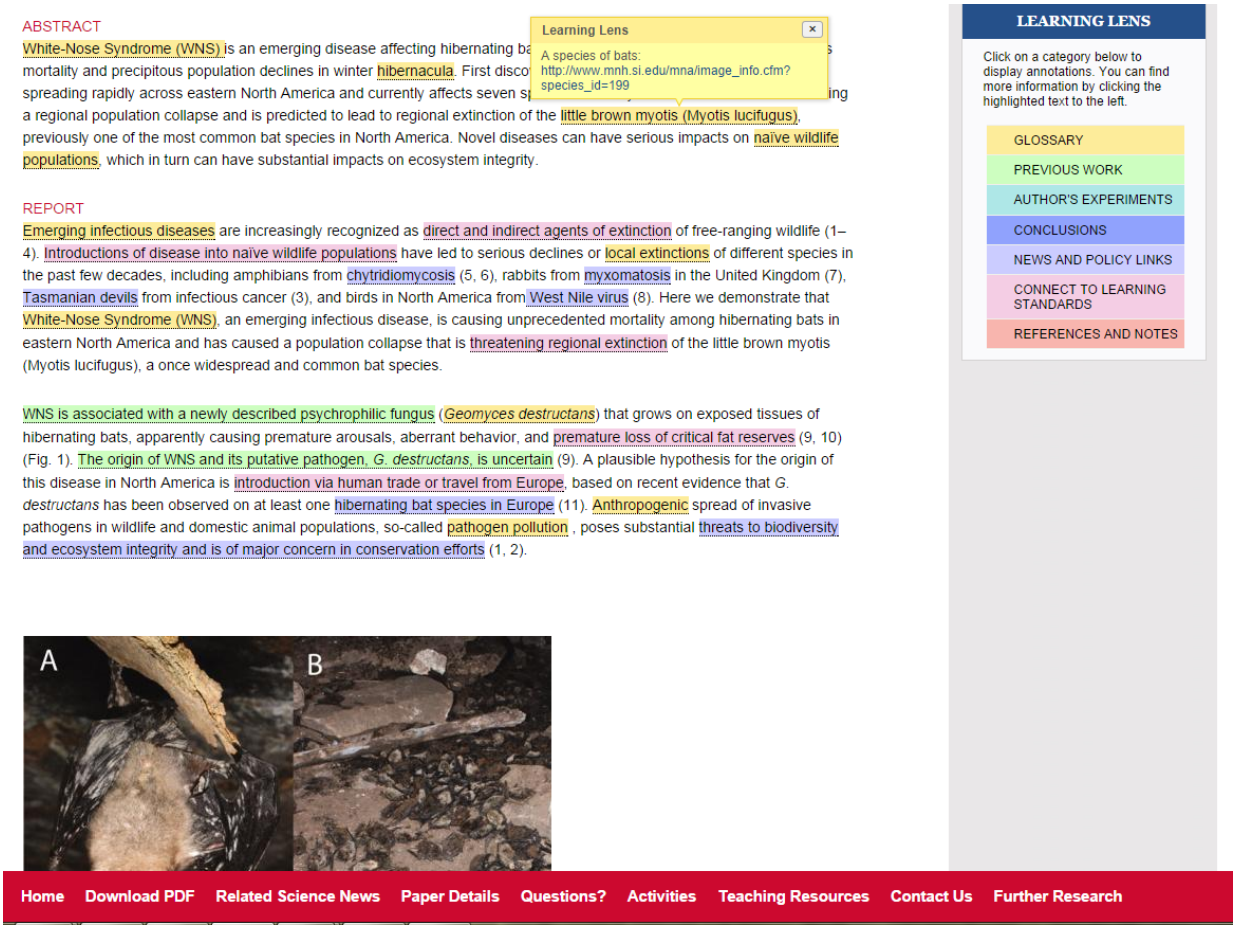
- Scientists must be independent thinkers, who are free to dissent from what the majority believes.
- Science can deal only with issues for which testable evidence can be obtained.
- All scientific understandings are built on previous work
- It is to be expected that one scientist's conclusions will sometimes contradict the conclusions of other scientists.
- Science is a never-ending venture, as the results from one study always lead to more questions to investigate.

[1] *A Framework for K-12 Science Education*, National Research Council, 2012

Using This Resource

Learning Lens:

The Learning Lens tool can be found on the right sidebar of each resource and is the source of annotations. Click on the headings to highlight portions of the text of the corresponding research article. A subsequent click on the highlighted text will produce a text box containing more information about that particular piece of text. Below is an example of the Glossary function of the Learning Lens.



An example of the resource with the Glossary, Previous Work, Author's Experiments, News and Policy Links, and References and Notes tools turned on. The Glossary tool is in use.

Learning Notes:

Learning Notes accompany each figure and are designed to help students deconstruct the methods and data analysis contained within each figure.

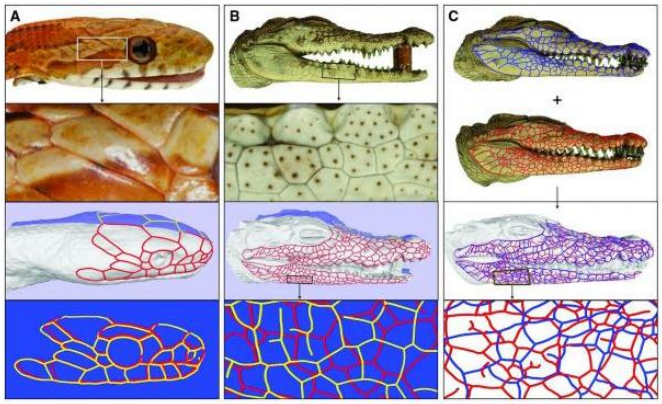


Fig. 1. Spatial distribution of head scales. (A) Head scales in most snakes (here, a corn snake) are polygons (two upper panels) with stereotyped spatial distribution (two lower panels): left (yellow) and right (red) scale edges overlap when reflected across the sagittal plane (blue). (B) Polygonal head scales in crocodiles have a largely random spatial distribution without symmetrical correspondence between left and right. (C) Head scales from different individuals have different distributions of scales' sizes and localizations (blue and red edges from top and bottom crocodiles, respectively).

Method: 3D geometry and color-texture reconstruction | Panel A | Panel B | Panel C

The authors took 120 color pictures of each animal to create detailed, three-dimensional models of reptile heads. Watch this video in which the authors further explain their modeling methods:

http://www.sciencemag.org/content/suppl/2012/11/29/science.1226265.DC1/1...

LEARNING LENS

Click on a category below to display annotations. You can find more information by clicking the highlighted text to the left.

- GLOSSARY
- PREVIOUS WORK
- AUTHOR'S EXPERIMENTS
- CONCLUSIONS
- NEWS AND POLICY LINKS
- CONNECT TO LEARNING STANDARDS
- REFERENCES AND NOTES

References:

The Reference section of each resource is annotated with a short statement about how or why each reference relates to the current research study.

6. L. Lewejohann, B. Zipser, N. Sachser, "Personality" in laboratory mice used for biomedical research: A way of understanding variability? Dev. Psychobiol. 53, 624 (2011).
7. G. Kempermann, The neurogenic reserve hypothesis: What is adult hippocampal neurogenesis good for? Trends Neurosci. 31, 163 (2008).
8. Lewejohann et al., Behavioral phenotyping of a murine model of Alzheimer's disease in a seminaturalistic environment using RFID tracking. Behav. Res. Methods 41, 850 (2009).
9. B. Steineret al., Differential regulation of gliogenesis in the context of adult hippocampal neurogenesis in mice. Glia 46, 41 (2004).
10. Garthe, J. Behr, G. Kempermann, Ad… flexible use of spatially precise learning strategies. PLoS ONE 4, e54…
11. G. Kempermann, New neurons for 'su… 27 (2012).
12. G. Kempermannet al., Why and how … brain plasticity. Front Neurosci 4, 189 (2010).
13. K. Fabelet al., Additive effects of physical exercise and environmental enrichment on adult hippocampal neurogenesis in mice. Front. Neurosci. 3, 50 (2009).
14. Amrein, H. P. Lipp, Adult hippocampal neurogenesis of mammals: Evolution and life history. Biol. Lett. 5, 141 (2009).
15. G. Kempermann, Why new neurons? Possible functions for adult hippocampal neurogenesis. J. Neurosci. 22, 635 (2002).
16. C. Crabbe, D. Wahlsten, B. C. Dudek, Genetics of mouse behavior: Interactions with laboratory environment. Science 284, 1670 (1999).
17. Lewejohann et al., Environmental bias? Effects of housing conditions, laboratory environment and experimenter on behavioral tests. Genes Brain Behav. 5, 64 (2006).
18. D. W. Bailey, How pure are inbred strains of mice? Immunol. Today 3, 210 (1982).
19. R. Lathe, The individuality of mice. Genes Brain Behav. 3, 317 (2004).
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21. R. P. Talenset al., Epigenetic variation during the adult lifespan: Cross-sectional and longitudinal data on monozygotic twin pairs. Aging Cell 11, 694 (2012).
22. P. B. Baltes, J. R. Nesselroade, S. W. Cornelius, Multivariate antecedents of structural change in development: A simulation of cumulative environmental patterns. Multivariate Behav. Res. 13, 127 (1978).
23. M.E. Raijmakers, P. C. Molenaar, Modeling developmental transitions in adaptive resonance theory. Dev. Sci. 7, 149 (2004).
24. K. Friston, M. Breakspear, G. Deco, Perception and self-organized instability. Front. Comput. Neurosci. 6, 44 (2012).
25. Van de Weerd et al., Effects of environmental enrichment for mice: Variation in experimental results. J. Appl. Anim. Welf. Sci. 5, 87 (2002).
26. D. P. Wolferet al., Laboratory animal welfare: Cage enrichment and mouse behaviour. Nature 432, 821 (2004).
27. K. Lewin, Dynamic Theory of Personality (McGraw-Hill, New York, 1935).
28. K. L. Jang, R. R. McCrae, A. Angleitner, R. Riemann, W. J. Livesley, Heritability of facet-level traits in a cross-cultural twin

Learning Lens

This paper showed that while both physical activity, like running, and living in an enriched environment can result in the generation of new hippocampal neurons in mice, a combination of the two activities leads to even greater rates of neurogenesis.

LEARNING LENS

Click on a category below to display annotations. You can find more information by clicking the highlighted text to the left.

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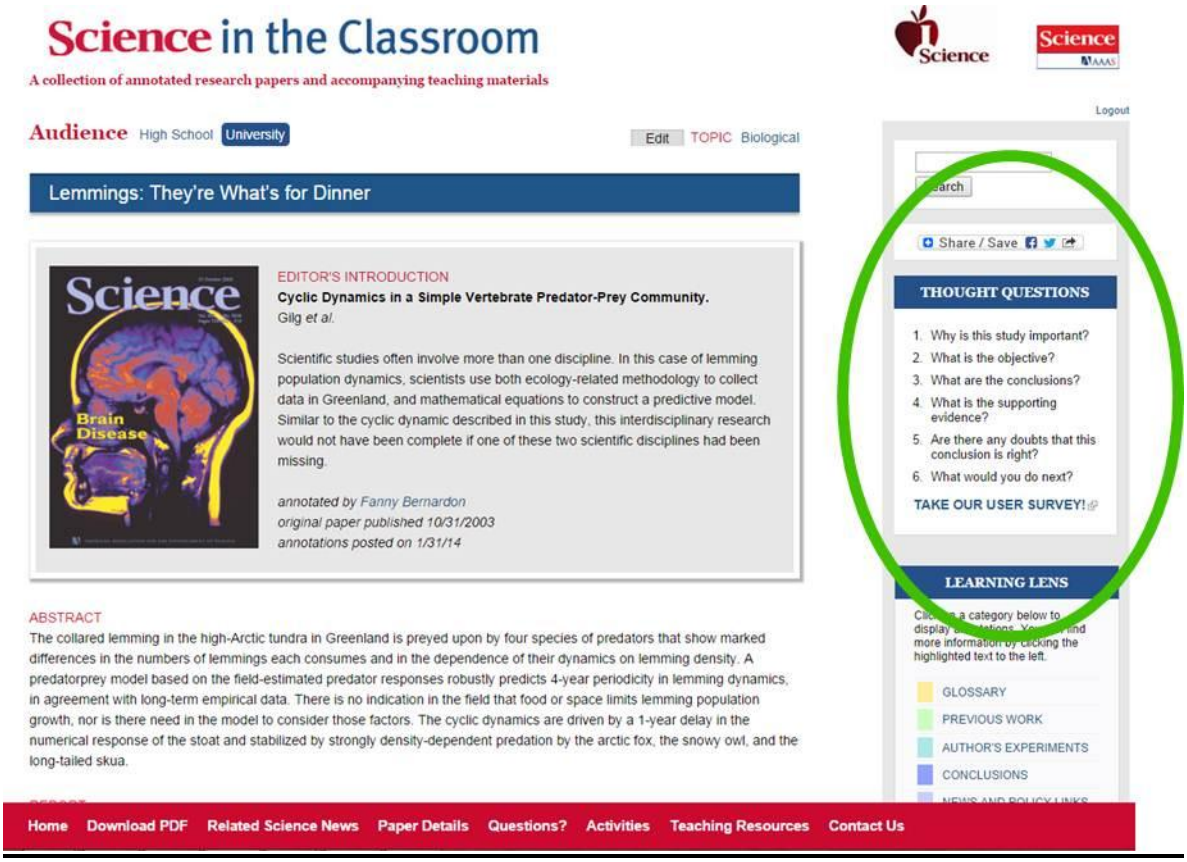
Thought Questions

Thought Questions are located above the Learning Lens in the right sidebar of each resource. These questions were written to be universal and applicable to any primary research paper. Thought questions do not have a single answer, or a correct answer for that matter, and can be used to stimulate discussion among students.



Suggestions for Classroom Use:

In addition to the thought questions discussed above, other resources are provided for use in the classroom. These can be found toward the end of the teacher guides associated with each specific article and include:

1. Discussion questions specific to the article, related to the standards, and/or associated with the figures.

2. Activities tied to the articles.

Some ways to use the *Science* in the Classroom articles:

1. Assign to student groups to read and discuss during class.

2. Assign small sections of the article to student groups to read and discuss during class, with the expectation that they will present or use jigsaw to teach the entire class what is in their part of the article.

3. Assign to individual students to complete during class or as homework.

4. Assign reading as an extra credit project.

Some ideas for interactive student engagement after reading the article:

1. Students write answers to discussion questions (for example, those linked to the standards or those linked to the diagrams).

2. Go over the abstract, as well as information about the purpose and structure of an abstract, and have students write their own abstracts for the articles in language that could be understood by their peers.

3. Have students edit the article, or parts of the article, to a simpler reading level.

4. Have students, alone or in small groups, use the annotated list of references to explain how the scientists who wrote this article built on the published work of at least one independent group of scientists in making their discoveries. In the process, did they produce data that supports the findings of the earlier publication that they have cited in the text? In what way does this article support the statement that scientific knowledge is built up as a “community effort”?

5. Use the article and discussion questions linked to the standards and the diagrams for a teacher-led classroom discussion. The discussion can focus on the nature of science and scientific research, as well as on the science in the article itself.

6. Have students give a classroom presentation about the article, parts of the article, or their answers to discussion questions.

ARTICLE-SPECIFIC MATERIALS

Connections to the nature of science from the article

- Why is it important to understand which brain areas control memory?
- How could understanding deficits in forming specific types of memories be effective at diagnosing brain abnormalities?

The actual science involved

- Single neuron recordings
- Stereotaxic surgery
- Computer programming
- MRI

Connect to Learning Standards:

Next Generation Science Standards 8 practices:
http://www.nap.edu/openbook.php?record_id=13165&page=42

Connects to practice 1: Asking questions (for science) and defining problems (for engineering).

Connects to practice 2: Developing and using models.

Common Core English Language Arts Standards:
http://www.corestandards.org/ELA-Literacy/RST/11-12/2/

Determine the central ideas or conclusions of a text; summarize complex concepts, processes, or information presented in a text by paraphrasing them in simpler but still accurate terms.

Summary of the Article for the Teacher:

It is recommended that this not be used by students in place of reading the article.

General Overview:

Think about your childhood best friend. Do you remember when you first met? You might remember that you sat next to each other in class or in the lunchroom, or that you shared an interest in the same hobby, like riding bikes. If you went to the park where you used to play as a child, you might recall your old bike. How do we form memories for places and objects? What part of the brain controls those memories, and why does the park where you used to play as a child remind you of your old bicycle? In this study, the authors measured the activity of brain cells (neurons) in specific areas of the brain known to control memory while participants played a memory video game.

Topics Covered:

- Episodic memory
- Memory recall
- Activation of “place cells” and “place fields”

Why this Research is Important:

It furthers our understanding of a protein that is important in preventing cancer development

Methods used in the Research:

- Stereotaxic surgery (to implant the electrodes into the correct areas of the brain)
- Computer programming (for the design of the Virtual Navigation task)
- MRI (to validate proper placement of the electrodes, post-implant)
- Virtual navigation software

Conclusions:

- When you recall an object, the farther away from the location where an object was first encountered, neural activation patterns during recall of the object become less similar.

- The majority of place-responsive cells measured were only responsive when direction was taken into account.

- Place cells fire more rapidly when the object presented was near the place field (active zone of the place cells) as compared with when the object presented was farther from the place field of the cells.

- Spontaneous recall of an item causes activation of place cells that correspond to neural representations of geographical locations.

- Place cells in the hippocampus contribute to general episodic memories in which the memory of an object is tied to its spatiotemporal context (geographical location). Because of this, when you recall an item, you also activate the areas of the brain that represent the location where the item was encountered.

Resources for Interactive Engagement:

Discussion Questions

1. Why is it important for the investigators to measure the activity of cells before the participant begins the virtual navigation task?

2. What does “reactivation” of place-responsive cells during recall of an object tell us about the connection between memories for a geographical location and an object?

3. Based on the findings of this paper, do you think that you develop a specific pattern of brain activity that corresponds to each memory, or are all memories created equally in the brain?

4. Based on the findings of this paper, would a brain injury that affects the medial temporal lobe of the brain be more likely to affect your ability to remember a person’s name, or where your assigned seat is in a particular classroom? Explain.